

Art & Design Curriculum: Long Term Overview with Careers Alignment and Enrichment Opportunities



	Autumn Units		Spring Units		Summer Units	
Nursery*	What makes me special? <i>Physical Development</i> <i>Expressive Arts and Design</i>	What do I celebrate? <i>Physical Development</i> <i>Expressive Arts and Design</i>	Can you tell me a tale? <i>Physical Development</i> <i>Expressive Arts and Design</i>	What do you see on the Farm? <i>Physical Development</i> <i>Expressive Arts and Design</i>	Who are our helping heroes? <i>Physical Development</i> <i>Expressive Arts and Design</i>	Where shall we travel to? <i>Physical Development</i> <i>Expressive Arts and Design</i>
Careers Alignment	1. Artist – creates pictures and artwork to express ideas 2. Illustrator – draws pictures to show people and stories 3. Designer – designs things to look interesting and exciting	1. Event Decorator – creates decorations for celebrations and special events 2. Craft Artist – makes handmade decorations and objects 3. Festival Designer – designs colourful displays for celebrations	1. Story Illustrator – draws pictures to help tell stories 2. Book Designer – designs how storybooks look 3. Puppet or Toy Designer – creates characters used in storytelling	1. Nature Artist – creates artwork inspired by animals and the natural world 2. Illustrator – draws animals and farm scenes 3. Toy or Model Maker – makes animal figures and models	1. Poster Designer – designs posters to share messages 2. Illustrator – draws people doing important jobs 3. Community Artist – creates artwork for and with the community	1. Travel Illustrator – draws pictures of places around the world 2. Map Designer – designs maps and visual guides 3. Artist – creates artwork inspired by different countries
Enrichment/Trip Opportunities	<i>Self-portrait studio using mirrors and photographs.</i> <i>Autumn leaf printing and family display.</i>	<i>Diwali, Christmas and Lunar New Year crafts.</i> <i>Invite families to share celebration art and objects.</i>	<i>Storytelling workshop with puppets; make character masks or story props.</i>	<i>Farm visit or small-world farm art day.</i> <i>Create animal textures using collage and printing.</i>	<i>Visit from a helping hero; design thank-you cards and community posters.</i>	<i>International Week: flags, patterns, postcards and collaborative map.</i>
Reception*	Who am I? Who lives around me?	Where will my imagination take me?	What happens in our world?	Do I want to be a knight? How did people from the past get around?	Where do animals live? Are Minibeasts like me? How does your garden grow?	Do I want to be a pirate?

	<i>Physical Development</i> <i>Expressive Arts and Design</i>	<i>Physical Development</i> <i>Expressive Arts and Design</i>	<i>Physical Development</i> <i>Expressive Arts and Design</i>	<i>Physical Development</i> <i>Expressive Arts and Design</i>	<i>Physical Development</i> <i>Expressive Arts and Design</i>	<i>Physical Development</i> <i>Expressive Arts and Design</i>
Careers Alignment	Portrait Artist – creates pictures of people Photographer – takes photographs of people Illustrator – draws characters and people	Fantasy Illustrator – draws imaginary worlds and characters Animator – brings imaginative ideas to life through moving images Game Designer – designs imaginative worlds and characters	Environmental Artist – creates artwork about the world and nature Illustrator – draws scenes showing how the world works Designer – designs solutions to help the world	Transport Illustrator – draws pictures of vehicles from the past such as carriages, carts, trains and ships Museum Artist – creates artwork to help people learn about transport from the past Vehicle Designer – designs vehicles by exploring how people travelled long ago	Nature Illustrator – draws animals and plants Wildlife Artist – creates artwork inspired by living things Garden Designer – designs gardens and outdoor spaces	Adventure Illustrator – draws exciting story scenes Map Designer – creates treasure maps and charts Set Designer – designs scenes for plays and films
Enrichment/Trip Opportunities	<i>Self-portrait gallery and class photo studio. Create family cards for special occasions.</i>	<i>Imagination day with costumes, loose parts and large-scale collaborative painting.</i>	<i>Outdoor nature-art walk and recycled-material sculpture challenge.</i>	<i>Local museum or transport-themed workshop. Make cardboard vehicles and castle shields.</i>	<i>Minibeast hunt and observational drawing. Mother's Day cards or spring flower printing.</i>	<i>Pirate day: treasure maps, flags, props and a class "ship" installation.</i>
Year 1	Drawing: Exploring line & shape		Painting: Learning about paint and brush control		Sculpture and 3D: Paper play	

Careers Alignment	1. Illustrator <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Art & Design → BA (Hons) Illustration → MA Illustration (optional) 2. Graphic Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Graphic Design → BA (Hons) Graphic Design 3. Concept Artist (Games / Film) <i>Typical UK pathway:</i> GCSE Art & Design → BTEC Art & Design / A Level Art → BA (Hons) Concept Art / Games Art → MA (optional)	1. Fine Artist / Painter <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Fine Art → BA (Hons) Fine Art → MA Fine Art (optional) 2. Mixed Media Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Art & Design → BA (Hons) Fine Art 3. Textile Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Textiles / BTEC Fashion & Textiles → BA (Hons) Textile Design	1. Sculptor <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Fine Art → BA (Hons) Fine Art (Sculpture) 2. Model Maker <i>Typical UK pathway:</i> GCSE Art / Design Technology → BTEC Design → HND Model Making / BA (Hons) Model Making 3. Product Designer <i>Typical UK pathway:</i> GCSE Art / DT → A Level Product Design / BTEC Design → BA (Hons) Product Design
Enrichment/Trip Opportunities	<i>Local architecture and playground line walk with sketchbooks.</i> <i>Christmas card designs using line and shape.</i>	<i>Colour-mixing workshop inspired by Holi or carnival art.</i> <i>Collaborative colour mural.</i>	<i>Paper engineering challenge; create a class sculpture exhibition.</i> <i>Mother's Day paper flowers/cards.</i>
Year 2	Drawing: Understanding tone and texture	Painting and mixed media: Colour mixing	Sculpture and 3D: Clay houses
Careers Alignment	1. Children's Book Illustrator <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Art → BA (Hons) Illustration → MA Illustration (optional) 2. Comic Artist / Graphic Novelist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Art → BA (Hons) Illustration / Comics 3. Storyboard Artist <i>Typical UK pathway:</i> GCSE Art & Design → BTEC Creative Media → BA (Hons) Animation / Film / Illustration	1. Fine Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art 2. Set Designer (Theatre / Film) <i>Typical UK pathway:</i> GCSE Art / DT → A Level Art / Drama → BA (Hons) Set Design / Production Design 3. Interior Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Design → BA (Hons) Interior Design	1. Ceramic Artist / Potter <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Ceramics → BA (Hons) Ceramics 2. Architect <i>Typical UK pathway:</i> GCSE Art & Maths → A Levels → BA (Hons) Architecture → MArch (RIBA) → Professional Practice 3. Sculptural Model Maker <i>Typical UK pathway:</i> GCSE Art / DT → BTEC Design → HND / BA (Hons) Model Making

Enrichment/Trip Opportunities	<i>Texture hunt and rubbing trail around school.</i> <i>Illustrator workshop or virtual author/illustrator visit.</i>	<i>Study local artists and create a seasonal mixed-media landscape.</i> <i>Christmas or Eid card-making.</i>	<i>Local building walk to photograph houses.</i> <i>Clay-house exhibition for families.</i>
Year 3	Drawing: Developing drawing skills	Craft and design: Ancient Egyptian scrolls	Sculpture and 3D: Abstract shape and space
Careers Alignment	1. Visual Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art 2. Fashion Illustrator <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / Textiles → BA (Hons) Fashion Illustration 3. Scientific / Educational Illustrator <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Illustration → MA Medical / Scientific Illustration (optional)	1. Museum or Heritage Illustrator <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Illustration / Art History 2. Graphic Designer (Print & Typography) <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / BTEC Graphic Design → BA (Hons) Graphic Design 3. Archaeological Illustrator <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Archaeology / Illustration → MA (optional)	1. Installation Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art 2. Spatial Designer <i>Typical UK pathway:</i> GCSE Art / DT → A Level Design → BA (Hons) Spatial / Interior Design 3. Exhibition Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Exhibition Design
Enrichment/Trip Opportunities	<i>Botanical or museum sketching visit.</i> <i>World Book Day character illustration challenge.</i>	<i>Egyptian museum visit or virtual gallery tour (Mozaic).</i> <i>Create papyrus-style scrolls and a class museum.</i>	<i>Outdoor sculpture trail or school grounds installation.</i> <i>Collaborative abstract sculpture exhibition.</i>

Year 4	Drawing: Exploring Tone, Texture and Proportion	Painting and mixed media: Light and dark	Craft and design: Fabric of nature
Careers Alignment	1. Printmaker <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art (Printmaking) 2. Surface Pattern Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Surface Pattern Design 3. Textile Print Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Textiles → BA (Hons) Textile Design	1. Painter / Fine Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art 2. Lighting Designer (Stage / Film) <i>Typical UK pathway:</i> GCSE Art / Physics → A Level Design / Drama → BA (Hons) Lighting Design 3. Digital Artist <i>Typical UK pathway:</i> GCSE Art & Design → BTEC Creative Media → BA (Hons) Digital Art	1. Textile Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Textiles → BA (Hons) Textiles 2. Fashion Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art / Textiles → BA (Hons) Fashion Design 3. Sustainable Designer <i>Typical UK pathway:</i> GCSE Art / DT → A Level Design → BA (Hons) Sustainable Design
Enrichment/Trip Opportunities	<i>Portrait and proportion workshop using mirrors and photography.</i> <i>Remembrance-inspired tonal artwork.</i>	<i>Gallery visit focused on light and shadow</i> <i>Christmas lanterns or illuminated-window designs.</i>	<i>Nature walk to collect visual inspiration.</i> <i>Textile printing workshop and sustainable fashion showcase.</i>
Year 5	Drawing: Depth, Emotion and Movement	Sculpture and 3D: Interactive installation	Painting and mixed media: portraits
Careers Alignment	1. Scientific Illustrator <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Illustration 2. Concept Artist (Sci-Fi / Games) <i>Typical UK pathway:</i> GCSE Art & Design → BTEC Creative Media → BA (Hons) Games Art	1. Installation Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art 2. Experience Designer <i>Typical UK pathway:</i> GCSE Art / DT → A Level Design → BA (Hons) Experience Design	1. Portrait Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art 2. Character Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Illustration / Animation

	3. Animator <i>Typical UK pathway:</i> GCSE Art & Design → BTEC Animation → BA (Hons) Animation	3. Museum Exhibition Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Exhibition Design	3. Digital Portrait Artist <i>Typical UK pathway:</i> GCSE Art & Design → BTEC Creative Media → BA (Hons) Digital Illustration
Enrichment/Trip Opportunities	<i>Drama-and-drawing session to capture movement and emotion.</i> <i>Comic or animation storyboard challenge.</i>	<i>Visit an interactive exhibition or invite a local artist.</i> <i>Design a sensory installation for another class.</i>	<i>Portrait photography studio and artist study.</i> <i>Create portraits celebrating inspiring community members.</i>
Year 6	Drawing: Expressing ideas	Craft and design: Photo opportunity	Sculpture and 3D: Making memories
Careers Alignment	1. Editorial / Political Illustrator <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Illustration 2. Campaign or Advocacy Designer <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Graphic Design 3. Mural or Street Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art	1. Photographer <i>Typical UK pathway:</i> GCSE Art / Photography → A Level Photography → BA (Hons) Photography 2. Photo Editor <i>Typical UK pathway:</i> GCSE Art & Design → BTEC Creative Media → BA (Hons) Digital Media 3. Visual Journalist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Media → BA (Hons) Journalism / Media Studies	1. Public Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art → MA Fine Art (optional) 2. Community Arts Practitioner <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Community Arts 3. Exhibition or Installation Artist <i>Typical UK pathway:</i> GCSE Art & Design → A Level Art → BA (Hons) Fine Art
Enrichment/Trip Opportunities	<i>Create campaign posters or a collaborative school mural linked to a chosen cause.</i>	<i>Visit local street art/public art.</i> <i>Photography walk around the local area.</i> <i>Work with a photographer or create a digital photo exhibition.</i>	<i>Leavers' memory sculpture or time-capsule installation.</i> <i>Curate an end-of-year gallery for families.</i>

*The EYFS curriculum has 3 prime and 4 specific areas. Art and Design falls under the area of Expressive Art and Design and Physical Development. At Park Road Academy children in the EYFS will have the opportunity to explore and develop their skills in the mediums of painting, drawing, sculpture and mixed media. Child initiated learning is highly valued and as such we allow for this flexibility in our creative projects.